

Metrix Statistics Guide

Metrix Scorecard (page 1 of X)

On the left you can see a standard Disc Golf Metrix scorecard used at all Disc Golf World Tour events.

Each player will have a separate scorecard for each round. All scorecards of a group (usually 4 scorecards) will be in a numbered folder, that the players carry with them on a DGWT tournament round.



Innova Baltic Tour

Metrix Scorecard Guide

Score	Hole Result
Bullseye Hit	If yes, mark "X" in the circle. Otherwise leave blank. Bullseye Hit explanation: - On par 3 hole: 1st throw lands inside the 3m circle around the target. - On par 4 hole: 1st or 2nd throw lands inside the circle. - A Bullseye Hit is also a Green Hit! (Mark Green Hit as well.)
Green Hit	If yes, mark "X" in the circle. Otherwise leave blank. Green Hit explanation: - On par 3 hole: 1st throw lands inside the 10m circle around the target. - On par 4 hole: 1st or 2nd throw lands inside the circle.
Outside the Circle Putt	If yes, mark "X" in the circle. Otherwise leave blank.
Inside the Circle Putts	Number of putts inside the circle. [Count.]
Inside the Bullseye Putt	If yes, mark "X" in the circle. Otherwise leave blank.
Penalty	Number of penalties. [Count]

The folder will also contain brief instructions (shown on the left) on how to fill the statistics fields of the scorecards.

Due to space limitations the instructions included in the folder are very brief.

In this guide we'll give detailed instructions on recording Metrix statistics, including some rarer sample scenarios that happen in every tournament.

Additionally a folder usually contains a course map and a pen/pencil.

Metrix Scorecard Fields (page 2 of X)

Field	Explanation and instructions
Score	Hole result [Count].
Bullseye Hit (BUE)	<p>If yes, mark "X" in the circle. Otherwise leave blank. Bullseye Hit explanation:</p> <ul style="list-style-type: none">- On par 3 hole: 1st throw lands inside the <u>3m circle</u> around the target.- On par 4 hole: 1st or 2nd throw lands inside the circle.- A Bullseye Hit is also a Green Hit! [Mark "X" for Green Hit as well.]- The disc must be in-bounds to count as a BUE or a GRH!
Green Hit (GRH)	<p>If yes, mark "X" in the circle. Otherwise leave blank. Green Hit explanation:</p> <ul style="list-style-type: none">- On par 3 hole: 1st throw lands inside the <u>10m circle</u> around the target.- On par 4 hole: 1st or 2nd throw lands inside the circle.
Outside the Circle Putt (OCP)	<p>If a player's last throw on a hole is taken from farther than 10 m from the target mark "X" in the circle. Otherwise leave blank. [Unsuccessful OCPs aren't recorded at all.] <u>OCP can be an "Outside the Circle Throw" as well, it doesn't have to be a putt.</u></p>
Inside the Circle Putts (ICP)	<p>Number of throws that a player takes <u>within 3-10m of the target</u>. [Count.]</p> <p>Note that <u>successful and</u> unsuccessful throws are included to this count.</p>
Inside the Bullseye Putt (IBP)	<p>If a player's last throw on a hole is a successful throw taken within 3m of the target mark "X" in the circle.</p> <p>Otherwise leave blank. [Unsuccessful IBPs aren't recorded at all.]</p>
Penalty (PEN)	<p>Number of penalties. [Count]</p> <p>It doesn't matter if it's an actual penalty or an optional rethrow. It is marked as a penalty.</p>

More About Statistics (page 3 of X)

Here are some details about the statistics that every scoring staff member should know.

The basket is part of the Bullseye and the Green

The basket is part of the green and bullseye. If a player throws an ace or a "field ace" eagle both BUE and GRH are marked. Since the throw is made from outside the 10m circle, OCP is checked as well.

The line is part of the Green and the Bullseye

The 10m circle and the 3m bullseye are marked with paint. It's enough that the disc touches the line to get a GRH or a BUE and a GRH.

A successful IBP or OCP is always recorded

Regardless of the score;

If a player holes out with a throw made <3 meters, IBP is checked.

If a player holes out with a throw made from >10 meters, OCP is checked

A throw can only be an IBP or an ICP

A throw made within 10m of the basket is either an IBP or an ICP, never both.

Players are only required to total their scores

The players participating in DGWT tournaments are only required to record their hole scores and to total their scores before turning in their scorecards.

Not recording the Metrix statistics or not signing the scorecard is not penalizable under PDGA rules. We hope that the players see the benefits that the statistics provide for the fans and the players themselves.

Sample scenarios

Next we'll go through some sample scenarios to get you acquainted with Metrix statistics.

On the next page there is a picture that shows scores and statistics from an imaginary round on the USDGC 2016 Winthrop Gold course's A layout. We'll go through some scenarios displayed in the scorecard. We'll follow the scores and stats hole by hole, starting from the 1st hole.

Some of the featured scenarios are very common, which occur all the time. We've also included some rarer occurrences to introduce these a bit more complicated situations as well.

Sample scenarios, Part 1 (Page 4 of X)

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Total	Sig
Par	3	4	3	4	5	3	3	4	4	4	4	4	4	3	4	3	3	3	65	
Score	3	3	2	4	5	4	5	2	3	3	4	4	4	3	3	4	8	4	68	AB
Bullseye Hit	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
Green Hit	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
Outside the Circle Putt	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
Inside the Circle Putts	1	1		1						1		1	1	1		2		1		
Inside the Bullseye Putt	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Penalty							1							1			3	1		

Please read the Disc Golf Metrix guide included in this folder before filling in this information.

Hole 1 – "Standard par with a Green Hit"

1st shot lands at 8 meters, inside the circle. 2nd shot is a bit nervous putt, a weak hit to the chains that falls below the basket. 3rd shot is a tap in for par.

Hole 2 – "Standard birdie with a Green Hit"

1st shot is great drive that sets the player up for a clear 2nd shot. That is successful as well and lands at 5 meters from the target. The player makes the 5m putt for birdie.

Hole 3 – "OCP birdie"

1st shot is just shy of the circle. The player makes his 2nd shot from 12 meters and cards a birdie.

Hole 4 & 5 – "Standard one putt par"

Holes 4 and 5 feature two different ways to get a one putt par. On hole 4 it takes the player 3 throws to get within 10m of the target and he/she makes the putt for par.

On hole 5, the fourth shot lands in the bullseye and the player drops in a par.

In both scenarios the player never had a chance to go for birdie from 10 meters or closer to the basket, do no GRH or BUE is recorded.

Hole 6 – "Safety bogey"

On hole 6 the player hits the first tree on the right from the tee. The 2nd shot falls short of the circle. The player decides to settle for bogey on this tricky green: 3rd shot is below the basket and 4th shot is a tap in.

Sample scenarios, part 2 (page 5 of X)

Hole 7 – "Double bogey with a penalty"

This is a hole where this can happen: 1st shot sails past the mando, resulting to one penalty throw. 3rd shot is taken from the drop zone, but the disc never reaches the 10m circle. The player just barely misses the 4th shot for bogey and is left with a tap in for a 5.

Hole 8 – "Ace / Field ace"

Ace and a "field ace" eagle are marked in the same way - apart from score. In this example the player makes a spectacular second shot from 60 meters [~200'] and takes an eagle 2 on a par 4 hole.

Holes 9 & 10 – "Borderline birdie"

Here are two quite rare scenarios that occur in every event.

On hole 9 the players 2nd shot lands just barely inside the 10m circle. The player gets a Green Hit but is allowed to take the 3rd shot from outside the circle. He/she makes the putt for the birdie 3. As result he/she gets a Green Hit and an OCP from the same hole.

Hole 10 features the same occurrence, but this time the 2nd shot is right on top of the 3m line. The player sinks in the 3rd shot from just outside the bullseye.

Hole 11 – "Borderline par"

This is a variation of the hole 9 scenario, but the player misses the 3rd shot from outside the circle, the 4th shot is a tap in for par. Since the player misses the OCP, the throw is not recorded.

The IBP could be substituted for ICP 1 as well, if the disc is outside 3 meter as a result of the missed 3rd throw.

Holes 12 & 13 – "Roll out"

Now we'll go through two extremely rare scenarios.

On hole 12 the player's 2nd shot lands at 8 meters from the target. The 3rd shot is an unlucky spit out that ends up rolling all the way to 12 meters and out of the circle. The player makes the 4th shot from 12 meters and cards a par.

Hole 13 features the same chain of events but with a very exceptional missed throw within 3 meters of the target as the 3rd throw. Again the disc rolls out further away from the basket than the original throw. The player makes the 4th shot from 3-10 meters of the basket.

Note that even a BUE with an OCP is theoretically possible, if a player misses an IBP and the discs rolls outside the 10 meter circle!

Sample scenarios, part 3 (page 6 of X)

Hole 14 – "Saving par"

Here's something that you will rarely see: The 1st shot lands OB or in a hazard within 10 meters of the basket. The player makes the 3rd shot from closer than 10 meters. As result you get a score of 3 with 1 ICP and 1 PEN.

This looks like a human error, but it tells a story about the player's performance on the hole.

Hole 15 – "Tap-in birdie"

Back to basics, this is what every player and fan wants to see: The player sets up a birdie with a parked drive or an approach shot and drops the disc in for a birdie.

Hole 16 – "Three putt bogey"

Here's a fairly common sight: A player reaches the green on the 1st shot of a par 3 hole. He/she is putting for a birdie from 9 meters but misses the whole target on a determined putt and is left with 7 meter comeback for par. The 3rd shot falls a bit short but hits the basket, leaving a tap-in for 4.

Hole 17 – "Island nightmare"

This is something that we see every year at the USDGCs famous island hole – a player just can't hit the island green from the tee.

The player takes the three attempts to land the disc inside the safe area outlined by the lake and the bales. However none of those three shots stay in-bounds. The player proceeds to the drop spot and makes a successful lay-up for a tap in.

Hole 18 – "Standard OB bogey"

. After a grueling experience on hole 17 the player misses the fairway of the hole 18 on the drive. The player manages to sharpen up for the next two shots: 3rd lands nicely at 5 meters and the fourth is solid putt for bogey.